

SUDOKU ON YOUR PALM



[From Henry Kong from Henry's 3Cs site] These days, it is hard to go anywhere without finding some people 'hard at work' on a Sudoku puzzle. Sudoku has been around for ages - Palm's single number freeware has been floating around ever since there were puzzles for the Palm. It is not only until recently, that the craze was rekindled.

There are currently a few Sudoku programs for the Palm but imho, I think Astraware's is tops. It has a nice interface, absolutely intuitive with lots of features. You can start playing at once. Stop at any time and return to where you were, even if you move to another application. For those who wants more, there are features galore.

In addition, Astraware allows you to load the puzzle of the day (free puzzles from Astraware's site) or even create your own. The menu offers you statistics of how your grey matter is performing, options for sound, key press and level of help. On the display option, the 'show guidelines' is very helpful, especially with such a messy array of numbers all over the screen. The auto pencil mark feature is also good, though I rather complete the puzzle by myself. On high res Palms, you can even scribble your guesses with the auto pencil marks on as seen above.

Though not as many IQ levels as some Sudoku games, this is not really an issue as there are enough in-betweens to graduate from. Here's anSudoku an excellent implementation of the game, with all the features I am looking for.